

# 5+ Years

I am **Good To Go!** From Head To Toe because I am learning to...

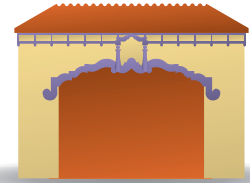
## Cooperate with other children

Travel around the city and play with your child while trying some or all of the activities listed below. Each activity is a new adventure that your child may or may not be ready for just yet. You can adapt the activity to fit your child's ability or exhibit space you are in. **Remember to keep the activities playful and encourage your child while having fun.**

### Let's get moving!

Movement and muscle skills

- Encourage your child to direct the show! Have him push buttons on the control panel.  
Ask, "What sounds do you hear?" and "Are the sounds fast or slow?"
- Help decorate the stage for the next show!



Amphitheatre

▼ **RIGHT ON! NOW LET'S MOVE ON TO THE GROCERY STORE. IT'S TIME TO PICK UP DINNER!**

### Let's express ourselves!

Communication and expression of emotions

- Read the front of a food package to your child.  
You start and see if he can finish the word or sentence.
- Ask your child what you need to make a healthy dinner.  
Ask, "Do we need vegetables or milk?"



Grocery Store

▼ **PHENOMENAL! NOW LET'S MOVE ON TO THE ATM. HAVE YOU VISITED THE ATM WITH YOUR TIMECARD YET?**

### Let's play together!

Play, social, thinking and problem solving skills

- Have your child wait patiently for his turn to use the ATM machine.  
Chat with new friends in line to pass the time.
- Ask your child to tell you about the last time you went to the ATM together.  
If you haven't gone before, talk about why you might go.



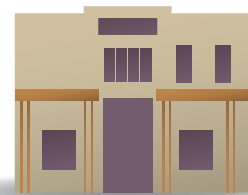
ATM

▼ **STELLAR! NOW LET'S MOVE ON TO THE ART STUDIO. LET'S DRAW A PICTURE TOGETHER!**

### Let's figure it out!

Thinking and problem solving skills

- Have your child paint or draw the letters of the alphabet.  
Next, try to spell simple words like "cat" or "mom".
- Draw an object, like a rectangle or pentagon, on a piece of paper.  
Have your child draw the same object.



Art Studio

#### Activity Legend:

- Just getting started**  
Early skill
- Right on track**  
Middle skill

#### Age Appropriate American Academy of Pediatrics (AAP) Milestones

##### 5+ years:

- Hops and skips
- Copies and draw geometric patterns
- Uses a fork and spoon
- Tells longer stories
- Says name and address
- Knows about things used every day in the home
- Wants to be like friends
- Able to distinguish fantasy from reality
- Wants to please friends

Birth to 6 mo.

7 to 12 mo.

13 to 18 mo.

19 to 24 mo.

2 to 3 yrs.

3 to 4 yrs.

4 to 5 yrs.

5+ yrs.

# Putting it all together: Play with a purpose at **Pretend City**<sup>®</sup> CHILDREN'S MUSEUM

## HOW do I use this *Way to Play Sheet*? It's as easy as 1,2,3!

- 1 Travel around the city** and play with your child while trying some or all of the activities listed for your child's current age.
- 2 As your child plays**, watch and learn more about how his or her motor, communication, social and thinking skills are developing by checking the activity legend.
- 3 Each activity offers a new adventure** that your child may or may not be ready for just yet. You know your child best! Feel free to adapt any activity to better fit your child's ability or adjust the activity to fit the exhibit space you are in. Have fun!

## WHY is using this *Way to Play Sheet* important?

**You are your child's best teacher.** By trying these simple and fun play activities on this sheet, you are helping your child reach his or her developmental milestones. This process of change involves learning skills like walking, talking and playing with others, often at predictable times during the first five years of life. You can use the *Way to Play Sheet* and the *Way to Play Adventure Guide* as a tool to help you better understand your child's milestones, gauge each new stage of growth and encourage emerging abilities in your child's life.

## Every child is unique and develops, learns, grows and plays at his/her own pace.

The skills your child has practiced today will continue to develop and prepare him or her for the next all-new adventure. For a preview of upcoming developmental milestones in your child's life, pick up the full *Way to Play Adventure Guide* with skill building activities developed for children birth through 5 years.

## WHAT can I do next?

**Congratulations** on giving your child a head start on his or her healthy, whole-body development! Now, you can:

- **Continue the fun!** Use your 2-for-1 admission card on the **second Friday of every month** for our Way to Play days featuring all new activities and on-site support.
- **Practice at home!** Take home an age appropriate *Ages and Stages Questionnaire*. It's an easy way to assess and support your child's learning and development at home.
- **Share with your child's pediatrician!** Keep your child's pediatrician up to date by sharing all the wonderful new skills your child has learned. Make sure to ask for a complete *Developmental Check-up* at your next well-child visit.

Present this card to receive

## 2-for-1 admission on Way to Play days

This offer is valid only on **Way to Play** days, the second Friday of each month, through December 10, 2010. Please present this card at the front desk when purchasing your museum ticket. This ticket is non-refundable, non-transferable and non-exchangeable. This offer is valid only with the purchase of a regular adult or child general admission. Transaction must include one child. This offer is not valid for online sales and may not be combined with any other ticket offers, discounts or museum promotions.

**Good To Go!**  
From Head To Toe

MADE POSSIBLE BY:



PRESENTED BY:



Pretend City Children's Museum ■ 29 Hubble Irvine, CA 92618 ■ [www.begood2go.org](http://www.begood2go.org)

## Good To Go! From Head To Toe

Understand your child's development, every step of the way

### What is a *Way to Play* day?

- A day designed to play with a purpose
- Guided museum activities designed to enhance your child's development
- On-site healthcare professionals to answer child development questions